MAE291 - Spring 2005 discrete-time system & servo control short overview of contents of this lecture definition of dynamic input/output system analysis of dynamic systems - discrete & continuous time systems - transfer functions - example: HDD actuator model - stability control systems - feedforward architecture - feedback design loopgain and Nyguist stability criterion - loopshaping using a lead/lag controller - example: control of inertial system MAE291, Spring 2005 – F.E. Talke & R.A. de Callafon, slide 1



Input/output system

Causality in input/output system: change in output at current time is a reaction to the input in the past.

Notation: y(t) = output at time t, u(t) = input at time tthen: $y(t_2) = G(u(t_1)), t_2 > 0, t_1 \in [0, ..., t_2]$ or: y(t) = G(u(t), u(t-1), y(t-1), u(t-2), y(t-2), ...)

G denotes an operator (or function) that relates past inputs and outputs to the output y(t) at time instant t

G can be a differential operator (from a differential equation) or a difference operator (from a difference equation)

In short: *G* is *a model* that describes *the dynamics of our system* to be controlled

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Input/output system

Important properties on input/output systems:

- Causality (as defined before)
- Stability \leftrightarrow instability

Let y=Gu then G is stable if $\|y\|<\infty$ for all possible inputs u with $\|u\|<\infty$

• Linearity ↔ non-linearity

Let $u = \alpha_1 u_1 + \alpha_2 u_2$ then G is linear if $G(\alpha_1 u_1 + \alpha_2 u_2) = \alpha_1 G u_1 + \alpha_2 G u_2$

• Time invariant \leftrightarrow time variant

Let u(t+T) = u(t), then G is time invariant if G(u(t+T)) = G(u(t))

• Discrete time \leftrightarrow continuous time

Let y(t) = G(u(t)) then G is a discrete system if $t \in \mathbb{Z}$

Dynamical systems: discrete time

In many dynamical systems, only discrete measurements of the input/output values are available (computer controlled systems, a HDD with servo sectors).

To describe *linear time invariant causal discrete time system*, we can use an ordinary linear difference equation:

$$\sum_{k=1}^{n} c_k q^k y(t) = \sum_{k=1}^{n} d_k q^k u(t)$$

with qy(t) := y(t+1), $t \in \mathcal{Z}$, and appropriate initial conditions.

Example

Money y(t) in a simplified account at 5% interest, subjected to withdrawals or deposits u(t) and compounded annually:

$$y(t+1) = 1.05y(t) + u(t)$$

with y(0)=0

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Dynamical systems: discrete time

Similarly as Laplace transform for continuous time signals, we introduce the z-transform for discrete time signals:

$$y(z) := \mathcal{Z}{y(t)} = \sum_{t=0}^{\infty} y(t) z^{-t}$$

that converts linear difference equations into algebraic expressions, as

$$\mathcal{Z}\left\{\sum_{k=1}^{n} c_k q^k y(t)\right\} = y(z) \sum_{k=1}^{n} c_k z^k$$

rewriting

$$\sum_{k=1}^{n} c_k q^k y(t) = \sum_{k=1}^{n} d_k q^k u(t)$$

into

$$y(z) = G(z)u(z)$$
, with $G(z) = \frac{\sum_{k=1}^{n} d_k z^k}{\sum_{k=1}^{n} c_k z^k}$

Dynamical systems: continuous & discrete time

Discrete time system often due to sampling or approximation of continuous time system.

Consider the first order differential equation

$$\frac{\partial}{\partial t}y(t) - ay(t) = bu(t), \ y(0) = 0$$

or

$$y(s) = G(s)u(s)$$
, with $G(s) = \frac{b}{s-a}$

How to obtain a discrete time model from a continuous time model?

Difference between discrete time models is due to assumptions made to approximate input behavior, differentiation operator or integration operator.

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Dynamical systems: continuous & discrete time

Consider again first order model

$$\frac{\partial}{\partial t}y(t) = ay(t) + bu(t) \text{ or } y(s) = G(s)u(s) \text{ with } G(s) = \frac{b}{s-a}$$

One possibility: approximation of the derivative This is know as the **Euler approximation**, where

$$\frac{\partial}{\partial t}y(t) \approx \frac{y(t+\Delta t) - y(t)}{\Delta t}$$

With $\Delta t := 1$ and $t \in \mathcal{Z}$ and the Euler approximation we find

$$y(t+1) = y(t) + ay(t) + bu(t)$$

or

$$y(z) = G(z)u(z)$$
 with $G(z) = \frac{b}{(z-1)-a}$

a discrete time model by substitution of s = z - 1.

Dynamical systems: continuous & discrete time

Alternative approach: approximation of the integral. By rewriting

$$\frac{\partial}{\partial t}y(t) - ay(t) = bu(t), \ y(0) = 0$$

into

$$y(t) = \int_{\tau=0}^{\infty} [ay(\tau) + bu(\tau)]d\tau$$

we see that the value of y(t) at the k'th sampling time $k\Delta T$:

$$y(k\Delta T) = y((k-1)\Delta T) + \int_{\tau=(k-1)\Delta T}^{k\Delta T} [ay(\tau) + bu(\tau)]d\tau$$

 \Rightarrow approximate the integral from $\tau = (k-1)\Delta T$ to $\tau = k\Delta T$ to obtain a discrete time model equivalent of the continuous time model

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Dynamical systems: continuous & discrete time

With the size of this Trapezoidal area we get:

$$y(k\Delta T) \approx y((k-1)\Delta T) + ([ay(k\Delta T) + bu(k\Delta T)] + [ay((k-1)\Delta T) + bu((k-1)\Delta T)]) \Delta T/2$$

and by rewriting we recognize

$$y(k\Delta T) = \frac{1+a\Delta T/2}{1-a\Delta T/2}y((k-1)\Delta T) + \frac{b\Delta T/2}{1-a\Delta T/2}u((k-1)\Delta T) + \frac{b\Delta T/2}{1-a\Delta T/2}u((k)\Delta T)$$

a discrete time model!

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Dynamical systems: continuous & discrete time

This discrete time model can be written in a transfer function with the *z*-transform:

$$y(z) = G(z)u(z)$$
, with $G(z) = \frac{b}{\frac{2}{\Delta T}\frac{(z-1)}{(z+1)} - a}$

Compare with original continuous time model G(s):

$$G(s) = \frac{b}{s-a}$$

Substitution $s = \frac{2}{\Delta T} \frac{(z-1)}{(z+1)}$ and $z = \frac{(2/\Delta T+s)}{(2/\Delta T-s)}$ are also called bilinear transformation or Tustin's formulae.

Implemented in Matlab in the function c2d:

SYSD = C2D(SYSC,TS,'TUSTIN')

Dynamical systems: transfer function representations

The transfer functions G(s) and G(z) represent models respectively of a continuous time system and a discrete time system

The notation y = Gu (compare with our block diagrams) denotes a *transfer function* representation of the system with G given by

$$G(s) = \frac{\sum_{k=1}^{n} b_k s^k}{\sum_{k=1}^{n} a_k s^k} \text{ or } G(z) = \frac{\sum_{k=1}^{n} c_k z^k}{\sum_{k=1}^{n} d_k z^k}$$

Notes

- the coefficients a_k and b_k or c_k and d_k completely determine the dynamic behavior of the model!
- the response y(t) can be computed by G(s) or G(z) together with the additional initial conditions
- Difference between continuous time and discrete time lies in transformation (Laplace or *z*-transform)

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Dynamical systems: transfer function representations

Important information deducted from a transfer function G (continuous or discrete time):

• Frequency response of the model.

Let $u(t) = cos(\omega t)$ then for t >> 1, $y(t) = |G(\omega)|cos(\omega t + \angle G(\omega))$ where

$$\begin{array}{rcl} G(\omega) &=& G(s), \ s = j\omega, \ \omega \in [0,\infty) \\ G(\omega) &=& G(z), \ z = e^{j\omega}, \ \omega \in [0,\pi] \end{array}$$

Difference lies in the transformation being used. Matlab functions: tf, bode, dbode

Stability of the models

Location of the roots of the denominator of the transfer function determine the stability of the model G

Dynamical systems: example - HDD model

Standard Transfer Function (STF) model of a second order system:

$$G(s) = \frac{\omega_n^2}{s^2 + 2\beta\omega_n s + \omega_n^2}$$

 $\omega_n =$ undamped frequency in rad/s and $\beta =$ damping coefficient

- Low frequency mode due to free body motion of actuator with $f_n = 25 {\rm Hz}, \; \beta = 0.15$
- E-block sway mode at $f_n = 5$ KHz, $\beta = 0.0125$
- Suspension torsion mode at $f_n = 5.93$ KHz, $\beta = 0.0105$ (denominator) and $f_n = 6$ KHz, $\beta = 0.0105$
- Suspension sway mode at $f_n = 9 \text{KHz}$, $\beta = 0.0045$

Combination of STF's yields G(s) of simple HDD model:

$$7.6 \cdot 10^{22}(s^2 + 791.7s + 1.4 \cdot 10^9)$$

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\overline{s^8 + 2127s^7 + 5.5 \cdot 10^9 s^6 + 8.3 \cdot 10^{12} s^5 + 9 \cdot 10^{18} s^4 + 7.1 \cdot 10^{21} + 4.4 \cdot 10^{27} s^2 + 2 \cdot 10^{29} s + 1 \cdot 10^{32} s^2 + 2 \cdot 10^{29} s + 1 \cdot 10^{32} s^2 + 2 \cdot 10^{29} s + 1 \cdot 10^{32} s^2 + 2 \cdot 10^{29} s + 1 \cdot 10^{32} s^2 + 2 \cdot 10^{29} s + 1 \cdot 10^{32} s^2 + 2 \cdot 10^{29} s + 1 \cdot 10^{32} s^2 + 2 \cdot 10^{29} s + 1 \cdot 10^{32} s^2 + 2 \cdot 10^{29} s + 1 \cdot 10^{32} s^2 + 2 \cdot 10^{29} s + 1 \cdot 10^{32} s^2 + 2 \cdot 10^{29} s + 1 \cdot 10^{32} s^2 + 2 \cdot 10^{29} s + 1 \cdot 10^{32} s^2 + 2 \cdot 10^{29} s + 1 \cdot 10^{32} s^2 + 2 \cdot 10^{29} s + 1 \cdot 10^{32} s^2 + 2 \cdot 10^{29} s + 1 \cdot 10^{32} s^2 + 2 \cdot 10^{29} s + 1 \cdot 10^{32} s^2 + 2 \cdot 10^{29} s + 1 \cdot 10^{32} s^2 + 2 \cdot 10^{29} s + 1 \cdot 10^{32} s^2 + 2 \cdot 10^{29} s + 1 \cdot 10^{32} s^2 + 2 \cdot 10^{29} s + 1 \cdot 10^{32} s^2 + 2 \cdot 10^{29} s + 1 \cdot 10^{32} s^2 + 2 \cdot 10^{29} s + 1 \cdot 10^{32} s^2 + 2 \cdot 10^{29} s + 1 \cdot 10^{32} s^2 + 2 \cdot 10^{29} s + 1 \cdot 10^{32} s^2 + 2 \cdot 10^{29} s + 1 \cdot 10^{32} s^2 + 2 \cdot 10^{29} s + 1 \cdot 10^{32} s^2 + 2 \cdot 10^{29} s + 1 \cdot 10^{32} s^2 + 2 \cdot 10^{29} s + 1 \cdot 10^{32} s^2 + 2 \cdot 10^{29} s + 1 \cdot 10^{32} s^2 + 2 \cdot 10^{29} s + 1 \cdot 10^{32} s^2 + 2 \cdot 10^{29} s + 1 \cdot 10^{32} s^2 + 2 \cdot 10^{29} s + 1 \cdot 10^{32} s^2 + 2 \cdot 10^{29} s + 1 \cdot 10^{32} s^2 + 2 \cdot 10^{29} s + 1 \cdot 10^{29} s +
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Dynamical systems: stability of continuous time models

Consider again continuous time first order model

$$\frac{\partial}{\partial t}y(t) = ay(t) + bu(t)$$
 or $y(s) = G(s)u(s)$ with $G(s) = \frac{b}{s-a}$

A homogeneous solution to difference equation:

$$y(t) = e^{at}$$

satisfies $||y|| < \infty$ iff a < 0. Equivalent to condition that the root s_1 of (s - a) = 0 satisfies $s_1 < 0$.

Stability statement can be generalized to higher order differential equations (degree n denominator).

For continuous time systems, the roots s_k of denominator of G(s) should satisfy $\operatorname{Re}\{s_k\} < 0, \ k = 1, \ldots, n$. Alternatively: poles of G(s) should lie in the open-left half of the complex plane.

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Dynamical systems: stability of discrete time models

Consider discrete time first order model

$$y(t+1) = cy(t) + du(t)$$
 or $y(z) = G(z)u(z)$ with $G(z) = \frac{d}{z-c}$

A homogeneous solution to difference equation:

$$y(t) = c^t \ t \in \mathcal{Z}$$

satisfies $||y|| < \infty$ iff c < 1. Equivalent to condition that the root z_1 of (z - a) = 0 satisfies $z_1 < 1$.

Stability statement can be generalized to higher order difference equations (degree n denominator).

For discrete time systems, the roots z_k of the denominator of G(z) should satisfy $|z_k| < 1$, k = 1, ..., n. Alternatively: poles of G(z) should lie inside the unit disk centered around the origin.

Dynamical systems: stability and oscillations

Examining frequency domain plot of G and accompanying pole/zero plot will give information on poorly damped poles (and zeros) that will play an important role in control system design.











Control systems: feedforward

Design considerations and trade-offs in feedforward control



If indeed $C_{ff} = -1/G$ and n = actual track on hard disk, then y = PES would be zero (perfect track following). However:

- $C_{ff} = -1/G$ might be non-causal or unstable
- *G* is just *a model of the system*! What if a small error is made while modeling the system?
- What if disturbances *n* cannot be measured or cannot be measured completely?
- The control signal u = -1/G n might be very large.





feedback control system.

Control systems: feedforward & feedback

In modern harddisk drives (or any mechanical data storage system for that matter), the control system is usually a combination of feedforward and feedback.

- track seeking: feedforward control $u = C_{ff}n$, where n = servo track measurement and $C_{ff} = -1/G$ based on a relatively simple model G of the servo actuator.
- track following: feedback control $u = C_{fb}(r y)$ where (r y) is a PES measurement and C_{fb} is designed on a more complicated model of the servo actuator to include stability analysis.

In the remaining part of this lecture:

- focus on the design of servo feedback controllers
- illustration via lead/lag based control

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• stability of the feedback loop: Nyquist criterion







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Loopshaping: lead/lag compensation

Important question: how to 'shape the loopgain'?

As L = GC, obviously, the dominant behavior of L is dictated by our system (or our model) G. With the controller C we can perform additional shaping.

In general, C is a *n*th order transfer function (continuous time or discrete time) and is quite hard to design (2*n* parameters)

For servo systems, typical (minimal) controller is:

$$C(s) = K \frac{\tau_1 s + 1}{\tau_2 s + 1}$$
 or $C(z) = K \frac{(1-a)}{(1-b)} \cdot \frac{(z-b)}{(z-a)}$

and called a lead/lag compensator with three design parameters



Loopshaping: lead/lag compensation

from transfer function of lead/lag compensator

$$C(s) = K\frac{\tau_1 s + 1}{\tau_2 s + 1}$$

we have

$$\begin{aligned} \tau_1 s + 1 &= 0 \Rightarrow s = -1/\tau_1 \text{ zero!} \\ \tau_2 s + 1 &= 0 \Rightarrow s = -1/\tau_2 \text{ pole!} \\ C(0) &= C(j\omega), \ \omega = 0 \Rightarrow C(0) = K \end{aligned}$$

Hence:

- static gain is K
- Amplitude Bode plot increases at cut-off frequency $\omega = 1/\tau_1$
- Amplitude Bode plot decreases at cut-off frequency $\omega = 1/\tau_2$
- Maximum phase shift at approximately $(1/\tau_1 + 1/\tau_2)/2$



Loopshaping: lead/lag compensation

In general $\tau_1 = 10\tau_2$, so that

$$C(s) = K \frac{10\tau s + 1}{\tau s + 1}$$

and design freedom is just two parameters: τ and K

How to design of lead/lag compensator? Choose K and τ to put the phase advance where you need it! Usually around the cross over frequency where you need $\angle L > -180$ for stability requirements.

Design can be done in continuous time and converted to discrete time or directly in discrete time using K, a and b parameters.

For illustration purposes: design simple lead/lag feedback controller to control the position y of a mass m with a force u (inertial system).











Final remarks

- Linear I/O dynamical systems can be represented by transfer function models (be careful w.r.t. numerical conditioning)
- Linear Time Invariant Discrete Time (LTIDT) models are modeled by difference equations - a linear relationship between past outputs and past inputs
- Stability of LTIDT models: poles inside unit disk
- Illustration of control design for servo systems: typically lead/lag controllers needed to enable closed-loop stability
- Closed-loop stability can be checked with frequency domain tools such as Nyquist Stability criterion, which can be used for both discrete- and continuous-time systems!
- More complicated control design methods: state-space methods with observer/state feedback and optimal control design methods (H_2 or H_{∞} optimization) can also be done on the models presented in this lecture